



DEADHAUS SONATA

FOR IMMEDIATE RELEASE: Apocalypse Studios Announce Deadhaus Sonata

New gothic free-to-play action role playing game in development by a new studio led by industry veteran Denis Dyack, and designed using Amazon Game Tech

Ontario, Canada (October 24, 2018) – Apocalypse Studios Inc., a new video game studio based in St. Catharines, Ontario, has announced *Deadhaus Sonata*, a free-to-play action role playing game (ARPG), currently in production for PC. The brains behind Apocalypse Studios are no strangers to the industry. Founder Denis Dyack is the creator of critically-acclaimed video games including *Blood Omen: Legacy of Kain*, *Eternal Darkness: Sanity's Requiem*, and *Metal Gear Solid: Twin Snakes*.

"Working with Amazon's suite of game development tools, we are creating an unparalleled gaming experience", said Denis Dyack, a Canadian Video Game Hall of Fame inductee. *"We are big believers in the power of community participation and integration of community-created content and exploring bleeding-edge narratives and are confident Amazon Game Tech will help Apocalypse tap into the power of the AWS cloud, and play a vital role in elevating the gaming experience to the next level."*

Deadhaus Sonata is free-to-play co-op ARPG game where you play a steward of the House of the Dead fighting for dominance against the living. It's a combination of fast action, loot collection and deep gothic lore and is sure to usher in a universe where gamers can explore a dark mythology like none other. The game will also feature its own musical score to create a deeply-immersive experience for gamers.

"Amazon is committed to giving developers of all sizes the tools to be successful, making it easy to build and scale games like Deadhaus Sonata with the AWS cloud so they can focus on creating incredible gameplay instead of costly, complex backend systems," said Brian Taptich, Vice President, Amazon Game Services. *"We're excited to see what the team at Apocalypse Studios create in Deadhaus Sonata."*

You'll have to wait to experience *Deadhaus Sonata* until a release date is announced next year. In the meantime, stay tuned for updates, previews and subscribe to the *Deadhaus Sonata* YouTube channel [ApocStudiosInc](#) and our website at [Apocalypse333.com](#).

About Apocalypse Studios Inc.

Founded in 2018 by Denis Dyack, Apocalypse Studios Inc ("Apocalypse") focuses exclusively on Free To Play (F2P) online multiplayer games with a "Games as a Service (GaaS)" approach. Apocalypse believes in Community Driven Game Design and working with the community directly involving them in the game design process to make games the best they can be.

About Amazon Game Tech

Amazon Game Tech brings together solutions from across Amazon, for every stage in your game's lifecycle. Whether you're building a connected game, deploying dedicated servers, or looking to reach more players, we're here to help you succeed. From AWS and Twitch, to Alexa and Amazon Lumberyard, we give developers everything they need to create and connect amazing games. Learn more at www.aws.amazon.com/gametech

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